FIT5124 Advanced Topics in Security

Lecture 5: Secure Computation Protocols I – Zero-Knowledge Proofs

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**Secure Computation Protocols:** How to achieve more complex security requirements beyond basic confidentiality or integrity? We will look at two topics:

- **Privacy in authentication and protocol integrity** (today's lecture): Zero-Knowledge protocols and applications to, e.g.
  - **Non-Transferability** of authentication: How to prove my identity without leaving a verifiable trace?
  - **Anonymity** in authentication: How to prove I belong to a group without revealing my identity?
  - Catching Misbehaviour in General Protocols: How to detect that a user doesn't follow a protocol?
- **Privacy in computation** (next lecture): general secure computation without a trusted party:, e.g.
  - Private e-voting
  - Private e-auctions
  - Private data mining...

#### Zero-Knowledge (ZK) Proofs and Applications:

- Example Motivation: identification without a verifiable trace
- First example of a ZK Proof: Schnorr's protocol for proving knowledge of a DL secret
  - basic properties: completeness, soundness
  - new property: zero-knowledge based on simulation
  - Second example: GQ proofs for RSA secret
- Generalization: ZK Proofs of Knowledge / Membership for any relation
  - Definition
  - Theoretical result: ZK protocol for any NP relation
  - Practical result: Sigma Protocols and Combining proofs via AND/OR
- Example applications (also, tutorial): anonymous authentication/credentials, catching protocol misbehaviour.

# Example Motivation: identification without a verifiable trace

How to identify yourself with 'what you have'?

• Challenge-Response identification (ID) protocol?

Lots of distributed verifiers: don't want to store secret symmetric key in each verifier

• Digital signature-based challenge-Response ID protocol?

**But...** each identification leaves a verifiable signature trace behind! **Q.(Prover Privacy):** How to avoid traceability, but still ensure impersonation unforgeability?

Possible A.: Use a Zero-Knowledge (ZK) Identification Protocol!

#### First example of a ZK Proof: Schnorr's DL protocol

Setup of Schnorr's ZK ID protocol (1991):

- Works in a cyclic group G =< g > where Discrete-Logarithm (DL) problem is hard
- Fixed public generator  $g \in G$  for G
- Denote order (size) of G by n (assumed prime).
  - e.g. (as in DSA digital signature standard): G a multiplicative subgroup of  $\mathbb{Z}_p^*$  (multiplicative group modulo p) for a prime p, where G is generated by  $g \in \mathbb{Z}_p^*$ , an element of prime order n, where n divides p 1.
- Prover's Discrete-Log secret key:  $x \leftrightarrow U(\mathbb{Z}_q)$ .
- Prover's public-key:  $h = g^x \in G$ .
- For security parameter k (security level 2<sup>k</sup>), ID protocol runs in k iterations.

#### First example of a ZK Proof: Schnorr's DL protocol

**Proof of Knowledge of Discrete-Log:** Prover has secret  $x \in \mathbb{Z}_q$ , Verifier has public  $h = g^x \in G$ One iteration of Schnorr's ZK ID protocol (1991):



FIGURE 4.2: Schnorr's zero-knowledge protocol

#### First example of a ZK Proof: Properties

**Q**: Why it a convincing 'proof of knowledge' of DL x for the verifier V?

- A: Two reasons -
  - Completeness: If *P* knows *x*, and *P* and *V* follow protocol, *V*'s test will always pass.
- Soundness (informal statement): If P does not know x, and V follows protocol, V's test will pass with probability ≤ 1/2.
  Then, for full protocol (k iterations):
  - if P knows x, V accepts with prob. 1, if P doesn't know x, V accepts with prob.  $\leq 1/2^k$ .

#### First example of a ZK Proof: Soundness

**Q:** Why does soundness hold for Schnorr's protocol? (intuition) **A:** Suppose *P* doesn't know *x*, but guesses *V*'s challenge *c* before sending commitment *a*:

- If P guesses c = 0, P prepares commitment  $a = g^{u}$ . If guess is right, respond to challenge with r = u.
- If P guesses c = 1, P prepares commitment a = g<sup>r</sup> h<sup>-1</sup> for r ⇔ U(Z<sub>q</sub>). If guess is right, respond to challenge with r.

In both methods of choosing a, if P doesn't 'know' x, P can only respond to V's challenge correctly if it guessed c correctly!

• So, P's success probability  $\leq 1/2$ .

## First example of a ZK Proof: Soundness Intuition (cont.)

**Q**: But why does *P* have to know *x* to respond correctly in both cases?

**A:** Suppose *P* somehow efficiently chooses *a* such that it can answer correctly to challenge in both cases c = 0 or c = 1: Then *P* knows  $r_1, r_2 \in \mathbb{Z}_q$  such that:

$$g^{r_1} = a$$
 and  $g^{r_2} = a \cdot h$ 

Divide these equations:  $g^{r_2-r_1} = h$ , so we can use *P* to efficiently compute  $r_2 - r_1 = x!$ 

**Conclusion:** If *P* can respond correctly with success probability

- > 1/2, we can use P to efficiently compute the DL x.
  - This latter is what we really mean by 'P knows x'
  - Leads to formal definition of soundness based on 'know'  $\equiv$  'can efficiently compute').

### First example of a ZK Proof: Zero Knowledge Property

Soundness is about security against an adversary prover. **Q**: What can a curious verifier learn about x? (intuition) **A**: Nothing it already doesn't know – zero knowledge property! Why? Because there is an efficient simulator algorithm that V can use to simulate protocol messages (a, c, r) by itself, using just the public key  $h = g^x$ :

#### Real conversations

Input: private key xOutput: conversation (a; c; r)

1.  $u \in_{\mathbb{R}} \mathbb{Z}_n$ 2.  $a \leftarrow g^u$ 3.  $c \in_{\mathbb{R}} \{0, 1\}$ 4.  $r \leftarrow_n u + cx$ 5. output (a; c; r) Simulated conversations Input: public key hOutput: conversation (a; c; r)

1.  $c \in_R \{0, 1\}$ 2.  $r \in_R \mathbb{Z}_n$ 3.  $a \leftarrow g^r h^{-c}$ 4. output (a; c; r)

Both algorithms (left: real, right: sim) generate same distribution of triples (a, c, r): uniformly random such that  $g^r = a \cdot h^c$ .

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### First example of a ZK Proof: Zero Knowledge Property

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## First example of a ZK Proof: Zero Knowledge Property

Previous simulation works for an honest but curious verifier V (follows protocol – picks c at random) – honest verifier ZK. Q: What about a malicious verifier  $V^*$  that may not follow protocol (biased c)? A: Still, nothing it already doesn't know – full zero knowledge! Why? There is still an efficient simulator algorithm:

Real conversations	Simulated conversations
Input: private key $x$	Input: public key h
Output: conversation $(a; c; r)$	Output: conversation $(a; c; r)$
1. $u \in_R \mathbb{Z}_n$	1. $c \in_R \{0, 1\}$
2. $a \leftarrow g^u$	2. $r \in_R \mathbb{Z}_n$
3. send a to $\mathcal{V}^*$	3. $a \leftarrow g^r h^{-c}$
4. receive $c \in \{0, 1\}$ from $\mathcal{V}^*$	4. send a to $\mathcal{V}^*$
5. $r \leftarrow_n u + cx$	5. receive $c' \in \{0, 1\}$ from $\mathcal{V}^*$
6. send r to $\mathcal{V}^*$	6. if $c \neq c'$ rewind $\mathcal{V}^*$ to point prior to
7. output $(a; c; r)$	receiving $a$ and go to step 1
	7. send $r$ to $\mathcal{V}^*$
	8. output $(a; c; r)$
Both algorithms (left: real, right: sim) generate same distribution	
of triples $(a, c, r)$ . Simulator still efficient: step 6 will be executed	
on average 2 times ( $c = c'$ with prob. 1/2).	
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### Schnorr ZK Proof: Efficiency Improvement

Efficiency issue: repeat basic iteration k times for security  $2^k$ .

- **Q:** How to reduce to just one iteration?
- A: Use exponentially large challenge space.



FIGURE 4.3: Schnorr's identification protocol Drawback: Still honest verifier ZK, but lose provable full ZK property...

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# Another example ZK Proof: GQ – Proving knowledge of RSA decryption

GQ RSA-based ZK identification Protocol

 $\begin{array}{ccc} \operatorname{Prover} & & \operatorname{Verifier} \\ (x = y^{1/e} \mod m) & & \\ & u \in_R \mathbb{Z}_m^* & & \\ & a \leftarrow_m u^e & & \\ & & a \longrightarrow & \\ & c \in_R \mathbb{Z}_e & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & &$ 

ZK is useful tool for proving something about a secret is true while minimizing leakage of info. on secret Since discovery ([GMR85]), ZK has been extensively investigated and generalized to cover almost any imaginable scenario! For instance, how to prove in ZK that:

- Anonymous authentication: I know a secret key that corresponds to one of *N* public keys of a group, without identifying which one.
- Anonymous credentials: I know a signature from an authority on my driver's licence (containing my name, address, age,...) but I just want to prove to an alcohol merchant that I am over 18, without leaking who I am.

To handle such general situations, need to generalize definition (and construction!) of ZK

Generalizing the definition of ZK to any relation R:

• Let 
$$R = \{(v; w)\} \subseteq V \times W$$
 be a relation (e.g.  $R = \{(v = (g, h); w = x) : h = g^x\}$  in Schnorr).

- Let v ∈ V is the common public input to P and V (e.g. h ∈< g > in Schnorr)
- Let w ∈ W is a witness private input to P (e.g. x such that h = g<sup>x</sup> in Schnorr).
- Let L<sub>R</sub> be language corresponding to R (in theoret. Comp.
  Sci. terminology), i.e. set of v ∈ V for which there exists a witness w ∈ W with (v; w) ∈ R. (e.g. set < g > in Schnorr)

**Goal:** For a given relation R, prove given v in ZK that I know a witness w such that  $(v; w) \in R$ .

**Generalizing the definition of ZK to any relation** *R* **(cont.)** The generalized desired properties:

- Completeness: If *P* and *V* follow protocol, *V*'s test will always pass.
- Soundness: There exists an efficient (probabilistic polynomial time) algorithm (witness extractor) that given any malicious prover  $P^*$  that passes with non-negligible probability the honest verifier's test on input v, can extract a witness w such that  $(v; w) \in R$ .
- Zero Knowledge: The exists an efficient (expected polynomial time) algorithm (simulator) that given any malicious verifier V\*, can simulate protocol messages received by V\* from P on input v with a computationally indistinguishable distribution.

**Generalizing the construction of ZK to any relation** R: Recall: A relation R is called an NP relation if R can be efficiently verified: given (v; w) there is a polynomial time algorithm to decide if  $(v; w) \in R$  or not. (basically all relations of practical interest!). General theoretical result: Any effciently verifiable relation can also be proved in ZK!

**Theorem [GMW86]:** Any NP relation *R* has a polynomial time ZK proof protocol (using a collision-resistant hash function). **Practical issue:** complexity of protocol is proportional to size of *R*'s verification circuit. Tends to be impractical for most *R*. But shows generality of ZK in principle!

Idea (will not go through details):

- Give a ZK proof for Graph 3-Colourability (G3C) relation (NP-complete problem).
- Any NP relation R can be reduced to a Graph 3-Colourability (G3C) relation (by NP-completeness of G3C).
- To prove  $(v; w) \in R$ , apply reduction to get (v'; w') and prove  $(v'; w') \in G3C$ . (the reduction can also

efficiently transform w to w').

#### Practical result: Combining Sigma Protocols

More practical approach for many applications: generalize the Schnorr/GQ 'Sigma' type DL-based protocols

Prover  $\mathcal{P}$ Verifier  $\mathcal{V}$  $((v;w) \in R)$  $(v \in V)$  $a \leftarrow \alpha(v; w; u_{\mathcal{P}})$ announcement a $c \in_R C$ challenge c $r \leftarrow \rho(v; w; c; u_{\mathcal{P}})$ response r $\varphi(v;a;c;r)?$ Conversation (a; c; r) accepting if  $\varphi(v; a; c; r)$  holds. Polynomial time predicate  $\varphi$ , finite set  $C \neq \emptyset$ , random tape  $u_{\mathcal{P}}$ , p.p.t. algorithms  $\alpha$  and  $\rho$ .

#### **FIGURE 5.1:** $\Sigma$ -protocol for relation R

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### Practical result: Combining Sigma Protocols

**Idea:** show how to combine Sigma protocols for existing relations to implement logical operators, such as:

• OR: Given 'Sigma' protocols for relations  $R_1, R_2$ , build a Sigma protocol for relation

$$R_1 \vee R_2 = \{ (v_1, v_2; w_1, w_2) : (v_1; w_1) \in R_1 \vee (v_2; w_2) \in R_2 \}.$$

- e.g. Anonymous identification: prove, given  $h_1, h_2$ , that I know x with  $g^x = h_1$  or  $g^x = h_2$ .
- AND: Given 'Sigma' protocols for relations R<sub>1</sub>, R<sub>2</sub>, build a Sigma protocol for relation
  R<sub>1</sub> ∧ R<sub>2</sub> = {(v<sub>1</sub>, v<sub>2</sub>; w<sub>1</sub>, w<sub>2</sub>) : (v<sub>1</sub>; w<sub>1</sub>) ∈ R<sub>1</sub> ∧ (v<sub>2</sub>; w<sub>2</sub>) ∈ R<sub>2</sub>}.
- EQ: Given 'Sigma' protocols for relations  $R_1, R_2$ , build a Sigma protocol for relation

 $R_1 \wedge R_2 = \{(v_1, v_2; w) : (v_1; w) \in R_1 \wedge (v_2; w) \in R_2\}$  – variant of 'AND' but prove witness used in both relation is same.

• e.g.: Given  $v_1 = (g_1, h_1), v_2 = (g_2, h_2)$ , I know x with  $g_1^x = h_1$ and  $g_2^x = h_2$ .

# Practical result Example: OR Combination of Sigma Protocols

**Idea:** Split challenge into a sum of two subchallenges (prover can 'cheat' in at most one of them)

Prover

Verifier



FIGURE 5.8: OR-composition of Schnorr's protocol

# Practical result Example: EQ Combination of Sigma Protocols

Idea: Use same challenge and response for both relations



FIGURE 5.7: EQ-composition of Schnorr's protocol

**General Application in Crypto. Protocols:** Check parties are following the protocol, without leaking info:

- Suppose protocol *P* designed to be secure only against honest but curious attacks.
  - But P insecure against malicious parties not following protocol
- To strengthen P into P' secure against malicious parties, idea:
  - Whenever P specifies party n sends z = f(x, y) (x = party's secret, y=other protocol messages), in protocol P', party n sends z = f(x, y) and ZK proof  $\pi$  that P knows x such that z = f(x, y).
  - Receivers verify the proof; if ver. fails, stop protocol and remove malicious party *P*.

Anonymous authentication applications (basic ideas, tute for more):

#### Anonymous, offline electronic cash (Chaum et al, 1990s):

- Goals:
  - Anonymous payment,
  - unlinkable payments by same identity,
  - avoid online 'double-spending' check

#### • Techniques:

- 'blind' signatures for anonymity/unlinkability (signer doesn't see coin being signed), but
- payment reveals to merchant a function of customer identity
- Two 'double spending' payments on same coin will reveal full identity! (offline).
- Critical Role of ZK: force customer to reveal function of its identity (see prev. slide)!

Anonymous authentication applications (basic ideas, tute for more):

#### Anonymous credentials (Brand 1990s,

**Camenisch/Lysyanskaya 2000's)**: Signed credentials (e.g. driver's licence) with multiple attributes by authority

- Goals:
  - Selective disclosure of attributes when showing credentials
  - unlinkability between showing and issuing sessions

#### • Techniques:

- $\bullet\ credential$  = authority signature on function (commitment) of attributes
- Showing credentials: ZK proof that: have a signauture on function of attributes, commitment matches revealed attributes.

**Group Signatures**: Anyone can sign on behalf of *N*-signer group

- Goals:
  - Anonymity/Unlinkability: Identity of signer in group and linking its signatures should be hard
  - Revoking Anonymity: A group manager can revoke (open) anonymity to determine who produces each signature (e.g. in disputes/fraud).
  - Unframeability: Group members / Group Manager should not be able to frame an innocent group member.

#### • Techniques:

- signature = proof of knowledge of secret key for 1-of-N public keys (N-wise OR proof).
- For opening: include in signature encryption of signer's public key under group manager's public key
- To prevent framing by users: include in signature ZK proof that encryption encrypts key used for signing!
- To prevent framing by Group manager: prove in ZK that decryption was correctly done!